A q-QUEENS PROBLEM V. THE BISHOPS' PERIOD

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ABSTRACT. Part I showed that the number of ways to place q nonattacking queens or similar chess pieces on an $n \times n$ square chessboard is a quasipolynomial function of n. We prove the previously empirically observed period of the bishops quasipolynomial, which is exactly 2 for three or more bishops. The proof depends on signed graphs and the Ehrhart theory of inside-out polytopes.

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1. INTRODUCTION

The famous *n*-Queens Problem is to count the number of ways to place *n* nonattacking queens on an $n \times n$ chessboard. That problem has been solved only for small values of *n*; there is no real hope for a complete solution. In this series of papers we treat a more general problem wherein we place *q* identical pieces like the queen or bishop on an $n \times n$ square board and we seek a formula for u(q; n), the number of ways to place them so that none attacks another. The piece may be any one of a large class of traditional and fairy chess pieces called "riders", which are distinguished by the fact that their moves have unlimited distance. We proved in Part I [4] that in each such problem the number of solutions, times a factor of *q*!, is a quasipolynomial function of *n* and that each coefficient of the quasipolynomial is a polynomial function of *q*; that is, q!u(q; n) is given by a cyclically repeating sequence of polynomials in *n* and *q*, the exact polynomial depending on the residue class of *n* modulo some number *p* called the *period* of the function. Here, in Part V, we prove that for three or more bishops the period is always exactly 2.

The number of nonattacking placements of q unlabelled bishops on an $n \times n$ board is denoted by $u_{\mathbb{B}}(q; n)$.

Theorem 1.1. For $q \ge 3$, the quasipolynomial $u_{\mathbb{B}}(q;n)$ that counts the nonattacking positions of q bishops on an $n \times n$ board has period equal to 2. For q < 3 the period is 1.

To get our results we treat non-attacking configurations as lattice points $\mathbf{z} := (z_1, \ldots, z_q)$, $z_i = (x_i, y_i)$, in a 2q-dimensional inside-out polytope (see Part I). The Ehrhart theory of inside-out polytopes (from [3]) implies quasipolynomiality and that the period divides the least common multiple of the denominators of the coordinates of certain vertices. We find the structure of these coordinates explicitly: in Lemma 4.4 we show that a vertex of the bishops' inside-out polytope has each $z_i \in \{0, 1\}^2$ or $z_i = (\frac{1}{2}, \frac{1}{2})$. From that Theorem 1.1 follows directly.

One reason to want the period is a computational method for determining u(q; n). To find it (for a fixed number of pieces) one can count solutions as n ranges from 1 up to some upper limit N and interpolate the counting quasipolynomial from the resulting data. That can be done if one knows the degree of the quasipolynomial, which is 2q by Lemma I.2.1, and the period; then N = 2qp suffices (since the leading term is $n^{2q}/q!$ by general Ehrhart theory; see Lemma I.2.1). Thus, knowing the period is essential to knowing the right value of N, if the formula is to be considered proven. In general it is very hard to find the period; its value is known only for trivial pieces or very small values of q. Theorem 1.1 implies that to find the exact number of placements of q bishops, it suffices to compute only 4q values of the counting function.

The reader may ask why we do not seek the complete formula for bishops placements in terms of both n and q. Remarkably, there is a simple such formula, due in essence to Arshon in a nearly forgotten paper [2], and completed by Kotěšovec [6, third ed., pp. 228–242]. We restated this expression in Section IV.4. The trouble is that it is not in the form of a quasipolynomial; thus, for instance, we could not obtain its evaluation at n = -1, which by Theorem I.5.3 gives the number of combinatorial types of nonattacking configuration. We cannot even deduce the period from it.¹

¹Stanley in [7, Solution to Exercise 4.42] says the period is easily obtained from Arshon's formula, which has one form for even n and another for odd n; but we think it is not that easy.

We prove Theorem 1.1 in Section 4, applying the geometry of the inside-out polytope for bishops and the properties of signed graphs, which we introduce in Sections 2 and 3, respectively. We conclude with two research questions. We append a dictionary of the notation in this paper, for the benefit of the authors and readers.

2. Essentials from Parts I and II

We assume acquaintance with the counting theory of previous parts as it applies to the square board, $\mathcal{B} = [0, 1]^2$; for this see Part II. Now we specialize our notation to q nonattacking bishops on a square board. We assume that q > 0.

The full expression for the number of nonattacking configurations of unlabelled bishops is

$$u_{\mathbb{B}}(q;n) = \gamma_0(n)n^{2q} + \gamma_1(n)n^{2q-1} + \gamma_2(n)n^{2q-2} + \dots + \gamma_{2q}(n)n^0,$$

where each coefficient $\gamma_i = \gamma_i(n)$ varies periodically with n, and for labelled pieces the number is $o_{\mathbb{B}}(q;n)$, which equals $q!u_{\mathbb{B}}(q;n)$.

The $n \times n$ board consists of the integral points in the interior $(n+1)(0,1)^2$ of an integral multiple $(n+1)[0,1]^2$ of the unit square $\mathcal{B} = [0,1]^2 \subset \mathbb{R}^2$, or equivalently, the 1/(n+1)fractional points in $(0,1)^2$. Thus the board consists of the points z = (x,y) for integers $x, y = 1, 2, \ldots, n$.

A move is the difference between a new position and the original position. The bishop \mathbb{B} has moves given by all integral multiples of the vectors (1, 1) and (1, -1), which are called the *basic moves*. (Note that for a move m = (c, d), the slope d/c contains all necessary information and can be specified instead of m itself.) A bishop in position z = (x, y) may move to any location $z + \mu m$ with $\mu \in \mathbb{Z}$ and a basic move m, provided that location is on the board.

The constraint on a configuration (that is the positions of all q bishops) is that no two pieces may attack each other, or to say it mathematically, if there are pieces at positions z_i and z_j , then $z_j - z_i$ is not a multiple of any basic move m.

The object on which our theory relies is the *inside-out polytope* $(\mathcal{P}, \mathscr{A}_{\mathbb{B}})$, where \mathcal{P} is the hypercube $[0, 1]^{2q}$ and $\mathscr{A}_{\mathbb{B}}$ is the *move arrangement* for bishops. The move arrangement is a finite set of hyperplanes whose members are the *move hyperplanes* or *attack hyperplanes*,

$$\mathcal{H}_{ij}^{\pm} := \{ \mathbf{z} \in \mathbb{R}^{2q} : (y_j - y_i) = \pm (x_j - x_i) \}.$$

Each attack hyperplane contains the configuration points $z = (z_1, z_2, \ldots, z_q) \in \mathbb{Z}^{2q}$ in which bishops *i* and *j* attack each other. (The pieces in a configuration are labelled 1 through *q* to enable effective description.) The *intersection lattice* of $\mathscr{A}_{\mathbb{B}}$ is the set of all intersections of subsets of the move arrangement, ordered by reverse inclusion. These intersection subspaces are the heart of our method.

3. Signed graphs

The signed graph we employ to describe an intersection subspace efficiently is a special case of the slope graph from Section I.3.3. The fact that the bishops' two slopes are ± 1 makes it possible to apply the well-developed theory of signed graphs.

A graph is $\Gamma = (N, E)$, with node set N and edge set E. It may have multiple edges but not loops. A 1-forest is a graph in which each component consists of a tree together with one more edge; thus, each component contains exactly one circle. A spanning 1-forest is a spanning subgraph (it contains all nodes) that is a 1-forest.

A signed graph, $\Sigma = (N, E, \sigma)$, is a graph in which each edge e is labelled $\sigma(e) = +$ or -. In a signed graph, a circle (cycle, circuit) is called *positive* or *negative* according to the product of its edge signs. A signed circuit is either a positive circle or a connected subgraph that contains exactly two circles, both negative. A node v is *homogeneous* if all incident edges have the same sign. We generally write q := |N| because the nodes correspond to the bishops in a configuration.

Let $c(\Sigma)$ denote the number of components of a signed (or unsigned) graph and $\xi(\Sigma) := |E| - |N| + c(\Sigma)$, the cyclomatic number of the underlying unsigned graph.

The incidence matrix of Σ is the $|N| \times |E|$ matrix $H(\Sigma)$ (H is "Eta") such that, in the column indexed by edge e, the elements are $\eta(v, e) = \pm 1$ if v is an endpoint of e and = 0 if it is not, with the signs chosen so that, if v_i and v_j are the endpoints, then $\eta(v_i, e)\eta(v_j, e) = -\sigma(e)$ [8, Section 8A]. That is, in the column of a positive edge there are one +1 and one -1, while in the column of a negative edge there are two +1's or two -1's. The rank of Σ is the rank of its incidence matrix. From [8, Theorem 5.1(j)] we know a formula for the rank: $\operatorname{rk}(\Sigma) = |N| - b(\Sigma)$, where $b(\Sigma)$ is the number of components in which there is no negative circle. This rank function applied to spanning subgraphs makes a matroid $G(\Sigma)$ on the edge set of Σ [8]. An unsigned graph Γ acts as if it is an all-positive signed graph; therefore its incidence matrix has rank $\operatorname{rk}(\Gamma) = |N| - c(\Gamma)$ where $c(\Gamma)$ is the number of components and the components and the corresponding matroid $G(\Gamma) := G(+\Gamma)$

From this and [8, Theorem 8B.1] we also know that $H(\Sigma)$ has full column rank if and only if Σ contains no signed circuit and it has full row rank if and only if every component of Σ contains a negative circle. A signed graph that has both of these properties is necessarily a 1-forest in which every circle is negative.

A positive clique in Σ is a maximal set of nodes that are connected by positive edges; equivalently, it is the node set of a connected component of the spanning subgraph Σ^+ formed by the positive edges. A negative clique is similar. Either kind of set is called a signed clique. We call them "cliques" (in a slight abuse of terminology) because the signed cliques of a graph do not change if we complete the induced positive subgraph on a positive clique, and similarly for a negative clique. Call a node of Σ homogeneous if every incident edge has the same sign. A homogeneous node v gives rise to a singleton signed clique with the sign not represented by an edge at v; if v is isolated it gives rise to two singleton cliques, one of each sign.

The number of positive cliques in Σ is $c(\Sigma^+)$ and the number of negative cliques is $c(\Sigma^-)$. Let $\mathsf{A}(\Sigma) := \{A_1, \ldots, A_{c(\Sigma^+)}\}$ and $\mathsf{B}(\Sigma) := \{B_1, \ldots, B_{c(\Sigma^-)}\}$ be the sets of positive and negative cliques, respectively. Since each node of Σ is in precisely one positive and one negative clique, we can define a bipartite graph $C(\Sigma)$, called the *clique graph* of Σ , whose node set is $\mathsf{A}(\Sigma) \cup \mathsf{B}(\Sigma)$ and whose edge set is N, the endpoints of the edge v_i being the cliques $A \in \mathsf{A}(\Sigma)$ and $B \in \mathsf{B}(\Sigma)$ such that $v_i \in A \cap B$. Let us call an edge *e* redundant if $\Sigma \setminus e$ (Σ with *e* deleted) has the same signed cliques as does Σ , and call Σ irredundant if it has no redundant edges, in other words, if each signed clique has just enough edges of its sign to connect its nodes. A signed graph is irredundant if and only if both Σ^+ and Σ^- are forests. For example, a signed forest is irredundant. Any signed graph can be reduced to irredundancy with the same signed cliques by pruning redundant edges one by one.

Lemma 3.1. If Σ is a signed graph with q nodes, then $|\mathsf{A}(\Sigma)| + |\mathsf{B}(\Sigma)| = 2q - [\operatorname{rk}(\Sigma^+) + \operatorname{rk}(\Sigma^-)]$. If Σ is irredundant, then $|\mathsf{A}(\Sigma)| + |\mathsf{B}(\Sigma)| = 2q - |E| = q + c(\Sigma) - \xi(\Sigma)$. In particular, a signed tree has q + 1 signed cliques.

Proof. The first formula follows directly from the general formula for the rank of a graph.

If Σ is irredundant, Σ^+ is a forest with $|\mathsf{A}(\Sigma)|$ components and Σ^- is a forest with $|\mathsf{B}(\Sigma)|$ components. Therefore, $|\mathsf{A}(\Sigma)| + |\mathsf{B}(\Sigma)| = 2q - |E| = q - \xi(\Sigma) + c(\Sigma)$.

A more entertaining proof is by induction on the number of inhomogeneous nodes. Define $g(\Sigma) := |\mathsf{A}(\Sigma)| + |\mathsf{B}(\Sigma)| - 2q + |E| = |\mathsf{A}(\Sigma)| + |\mathsf{B}(\Sigma)| - q - c(\Sigma) + \xi(\Sigma)$. If all nodes are homogeneous, obviously $g(\Sigma) = 0$. Otherwise, let v be an inhomogeneous node. Split v into two nodes, v^+ and v^- , incident respectively to all the positive or negative edges at v. The new graph has one less inhomogeneous node, two more signed cliques (a positive clique $\{v^+\}$), one more node, and the same number of edges, hence the same value of g as does Σ . Thus, by induction, $g \equiv 0$.

4. Proof of the bishops period

We are now prepared to prove Theorem 1.1. We already proved in Theorem III.3.1 that the coefficients γ_i are constant for i < 6 and that γ_6 has period 2. Thus it will suffice to prove that the denominator of the inside-out polytope $(\mathcal{B}, \mathscr{A}_{\mathbb{B}})$ for q bishops divides 2. (In fact, what we prove is the stronger result stated in Lemma 4.4.) To do this, we find the denominators of all vertices explicitly by analyzing all sets of 2q equations that determine a point. We use the polytope $[0, 1]^{2q}$ for the boundary inequalities and the move arrangement $\mathscr{A}_{\mathbb{B}}$ for the equations of attack.

We use a fundamental fact from linear algebra.

Lemma 4.1. The coordinates $z_i = (x_i, y_i)$ belong to a vertex of the inside-out polytope if and only if there are k attack equations and 2q - k boundary equations that uniquely determine those coordinates.

We assume the q bishops are labelled $\mathbb{B}_1, \ldots, \mathbb{B}_q$. A configuration of bishops is described by a point $\mathbf{z} = (z_1, z_2, \ldots, z_q) \in \mathbb{R}^{2q}$, where $z_i = (x_i, y_i)$ is the normalized plane coordinate vector of the *i*th bishop \mathbb{B}_i ; that is, $x_i, y_i \in (0, 1)$ and the position of \mathbb{B}_i is $(n + 1)z_i$. The bishops constraints are that \mathbf{z} should not lie in any of the q(q-1) bishops hyperplanes,

(4.1)
$$\mathcal{H}_{ij}^+: x_i - y_i = x_j - y_j, \qquad \mathcal{H}_{ij}^-: x_i + y_i = x_j + y_j$$

where $i \neq j$. The corresponding equations are the bishops equations and a subspace \mathcal{U} defined by a set of bishops equations is a bishops subspace. The boundary equations of $[0,1]^{2q}$ have the form $x_i = 0$ or 1 and $y_i = 0$ or 1. We generalize the boundary constraints; we call any equation of the form $x_i = c_i \in \mathbb{Z}$ or $y_i = d_i \in \mathbb{Z}$ a fixation. We call any point of \mathbb{R}^{2q} determined by m bishops equations and 2q - m fixations a lattice vertex.

The first step is to find the dimension of a bishops subspace. We do so by means of a signed graph $\Sigma_{\mathbb{B}}$ with node set $N := \{v_1, v_2, \ldots, v_q\}$ corresponding to the bishops \mathbb{B}_i and their plane coordinates $z_i = (x_i, y_i)$ and with edges corresponding to the bishops hyperplanes. For a hyperplane \mathcal{H}_{ij}^+ we have a *positive edge* e_{ij}^+ and for a hyperplane \mathcal{H}_{ij}^- we have a *negative edge* e_{ij}^- . Thus, $\Sigma_{\mathbb{B}}$ is a complete signed link graph: it has all possible edges of both signs. For each bishops subspace \mathcal{U} we have a spanning subgraph $\Sigma(\mathcal{U})$ whose edges correspond to the bishops hyperplanes that contain \mathcal{U} . (This is nothing other than the slope graph defined in Section I.3.3, except that it has extra nodes to make up a total of q.) Then \mathcal{U} is the intersection of all the hyperplanes whose corresponding edges are in $\Sigma(\mathcal{U})$.

Lemma 4.2. For any $\mathscr{S} \subseteq \mathscr{A}_{\mathbb{B}}$, with corresponding signed graph $\Sigma \subseteq \Sigma_{\mathbb{B}}$, $\operatorname{codim} \bigcap \mathscr{S} = \operatorname{rk}(\Sigma^+) + \operatorname{rk}(\Sigma^-)$. For a bishops subspace \mathfrak{U} , $\dim \mathfrak{U} = |\mathsf{A}(\Sigma(\mathfrak{U}))| + |\mathsf{B}(\Sigma(\mathfrak{U}))|$ and $\operatorname{codim} \mathfrak{U} = \operatorname{rk}(\Sigma(\mathfrak{U})^+) + \operatorname{rk}(\Sigma(\mathfrak{U})^-)$.

Proof. We begin with \mathscr{S} by looking at a single sign. Adjacent edges $e_{ij}^{\varepsilon}, e_{jk}^{\varepsilon}$ of sign ε in Σ , corresponding to $\mathcal{H}_{ij}^{\varepsilon}$ and $\mathcal{H}_{jk}^{\varepsilon}$, imply the third positive edge because the hyperplanes' equations imply that of $\mathcal{H}_{ik}^{\varepsilon}$. Consequently we may replace $E(\Sigma^{\varepsilon})$ by a spanning tree of each ε -signed clique without changing the intersection subspace. Call the revised graph Σ' . Being irredundant, it has $2q - (|\mathsf{A}(\Sigma)| + |\mathsf{B}(\Sigma)|)$ edges by Lemma 3.1. As each hyperplane reduces the dimension of the intersection by at most 1, we conclude that $\operatorname{codim} \bigcap \mathscr{S} \leq 2q - (|\mathsf{A}(\Sigma)| + |\mathsf{B}(\Sigma)|)$.

On the other hand it is clear that $\mathscr{A}_{\mathbb{B}}$ intersects in the subspace $\{(z, z, \ldots, z) : z \in \mathbb{R}^2\}$; thus, $2q - 2 = \operatorname{codim} \bigcap \mathscr{A}_{\mathbb{B}}$. The corresponding signed graph $\Sigma_{\mathbb{B}}$, when reduced to

irredundancy, consists of a spanning tree of each sign; in other words, it has 2q-2 edges. One can choose the irredundant reduction of $\Sigma_{\mathbb{B}}$ to contain Σ' ; it follows that every hyperplane of \mathscr{S} must reduce the dimension of the intersection by exactly 1 in order for the reduced $\Sigma_{\mathbb{B}}$ to correspond to a 2-dimensional subspace of \mathbb{R}^2 . Therefore, $\operatorname{codim} \bigcap \mathscr{S} = |E(\Sigma')| = 2q - (|\mathsf{A}(\Sigma)| + |\mathsf{B}(\Sigma)|) = \operatorname{rk}(\Sigma^+) + \operatorname{rk}(\Sigma^-)$.

The dimension formula for \mathcal{U} follows by taking $\mathscr{S} := \{ H \in \mathscr{A}_{\mathbb{B}} : H \supseteq \mathcal{U} \}.$

Defining the rank of an arrangement \mathscr{A} of hyperplanes to be the codimension of its intersection yields a matroid whose ground set is \mathscr{A} . The matroid's rank function encodes the linear dependence structure of the bishops arrangement $\mathscr{A}_{\mathbb{B}}$. The complete graph of order qis K_q .

Proposition 4.3. The matroid of the hyperplane arrangement $\mathscr{A}_{\mathbb{B}}$ is isomorphic to $G(K_q) \oplus G(K_q)$.

Proof. The rank of $\mathscr{S} \subseteq \mathscr{A}_{\mathbb{B}}$, corresponding to $\Sigma \subseteq \Sigma_{\mathbb{B}}$, is the codimension of $\bigcap \mathscr{S}$, which by Lemma 4.2 equals $\operatorname{rk}(\Sigma^+) + \operatorname{rk}(\Sigma^-)$. The matroid this implies on $E(\Sigma_{\mathbb{B}})$ is the direct sum of $G(\Sigma_{\mathbb{B}}^+)$ and $G(\Sigma_{\mathbb{B}}^-)$. Both $\Sigma_{\mathbb{B}}^+$ and $\Sigma_{\mathbb{B}}^-$ are unsigned complete graphs. The proposition follows.

Now we return to the analysis of a lattice vertex \mathbf{z} . A point is *strictly half integral* if its coordinates have least common denominator 2; it is *weakly half integral* if its coordinates have least common denominator 1 or 2. A *weak half integer* is an element of $\frac{1}{2}\mathbb{Z}$; a *strict half integer* is a fraction that, in lowest terms, has denominator 2.

Lemma 4.4. A point $\mathbf{z} = (z_1, z_2, \ldots, z_q) \in \mathbb{R}^{2q}$, determined by a total of 2q bishops equations and fixations, is weakly half integral. Furthermore, in each z_i , either both coordinates are integers or both are strict half integers.

Consequently, a vertex of the bishops' inside-out polytope $([0,1]^{2q}, \mathscr{A}_{\mathbb{B}})$ has each $z_i \in \{0,1\}^2$ or $z_i = (\frac{1}{2}, \frac{1}{2})$.

Proof. For the lattice vertex \mathbf{z} , find a bishops subspace \mathcal{U} such that \mathbf{z} is determined by membership in \mathcal{U} together with dim \mathcal{U} fixations.

Suppose $v_i, v_j \in A_k$, a positive clique in $\Sigma(\mathcal{U})$; then $x_i - y_i = x_j - y_j$; thus, the value of $x_l - y_l$ is a constant a_k on A_k . Similarly, $x_i + y_i$ is a constant b_l on each negative clique B_l .

Now replace $\Sigma(\mathfrak{U})$ by an irredundant subgraph Σ with the same positive and negative cliques. The edges of Σ within each clique are a tree. The total number of edges is $2q - (|\mathsf{A}(\Sigma(\mathfrak{U}))| + |\mathsf{B}(\Sigma(\mathfrak{U}))|)$; this is the number of bishops equations in the set determining \mathbf{z} . The remaining $|\mathsf{A}(\Sigma(\mathfrak{U}))| + |\mathsf{B}(\Sigma(\mathfrak{U}))|$ equations are fixations.

Write $C_{\mathfrak{U}}$ for the clique graph $C(\Sigma) = C(\Sigma(\mathfrak{U}))$. Let $\pm C_{\mathfrak{U}}$ be the graph $C_{\mathfrak{U}}$ with each edge v_i replaced by two edges called v_i^x and v_i^y . If we (arbitrarily) regard x as + and y as -, this is a signed graph.

We defined a_k and b_l in terms of the x_i and y_i . We now reverse the viewpoint, treating the *a*'s and *b*'s as independent variables and the *x*'s and *y*'s as dependent variables. This is possible because, if A_k , B_l are the endpoints of v_i in $C_{\mathfrak{U}}$, then

$$x_i = \frac{1}{2}(a_k - b_l)$$
 and $y_i = \frac{1}{2}(a_k + b_l);$

in matrix form,

(4.2)
$$\begin{bmatrix} \mathbf{x} \\ \mathbf{y} \end{bmatrix} = \frac{1}{2} \begin{bmatrix} \mathsf{H}(+C_{\mathcal{U}})^{\mathrm{T}} \\ \mathsf{H}(-C_{\mathcal{U}})^{\mathrm{T}} \end{bmatrix} \begin{bmatrix} \mathbf{a} \\ \mathbf{b} \end{bmatrix} = \frac{1}{2} \mathsf{H}(\pm C_{\mathcal{U}})^{\mathrm{T}} \begin{bmatrix} \mathbf{a} \\ \mathbf{b} \end{bmatrix}$$

where $\mathbf{x} = [x_i]_{i=1}^q$, $\mathbf{y} = [y_j]_{j=1}^q$, $\mathbf{a} = [a_k]_{k=1}^{|\mathsf{A}(\Sigma(\mathfrak{U}))|}$, and $\mathbf{b} = [b_l]_{l=1}^{|\mathsf{B}(\Sigma(\mathfrak{U}))|}$ are column vectors and $\mathsf{H}(\varepsilon C_{\mathfrak{U}})$ is the incidence matrix of $C_{\mathfrak{U}}$ with, respectively, all edges positive for $\varepsilon = +$ and all edges negative for $\varepsilon = -$. Thus, the first coefficient matrix is the transposed incidence matrix of $\pm C_{\mathfrak{U}}$ written with a particular ordering of the edges. Note that the a_k 's and b_l 's are integral combinations of coordinates: if $v_i \in A_k \cap B_l$, then

$$x_i + y_i = a_k$$
 and $-x_i + y_i = b_l$.

Fixing a total of $|\mathsf{A}(\Sigma(\mathfrak{U}))| + |\mathsf{B}(\Sigma(\mathfrak{U}))|$ variables x_{i_1}, \ldots and y_{j_1}, \ldots should determine all the values $x_1, y_1, \ldots, x_q, y_q$. The fixations of \mathbf{z} correspond to edges in $\pm C_{\mathfrak{U}}$ so we may treat a choice of fixations as a choice of edges of $\pm C_{\mathfrak{U}}$, where fixing x_i or y_i corresponds to choosing the edge v_i^x or v_i^y . We need to know what kind of edge set the fixations correspond to. Let $\Psi_{\mathbf{z}}$ denote the spanning subgraph of $\pm C_{\mathfrak{U}}$ whose edges are the chosen edges. The fixation equations can be written in matrix form as

(4.3)
$$M^{\mathrm{T}} \begin{bmatrix} \mathbf{a} \\ \mathbf{b} \end{bmatrix} = 2 \begin{bmatrix} x_{i_{1}} \\ \vdots \\ y_{j_{1}} \\ \vdots \end{bmatrix} = 2 \begin{bmatrix} \mathbf{c} \\ \mathbf{d} \end{bmatrix},$$

where the fixation edges are $v_{i_1}^x, \ldots$ with endpoints A_{k_1}, B_{l_1}, \ldots and $v_{j_1}^y, \ldots$ with endpoints $A_{k'_1}, B_{l'_1}, \ldots$; the fixations are $x_{i_r} = c_r$ and $y_{j_s} = d_s$; $\mathbf{c} = [c_r]_{r=1}^{\bar{r}}$ and $\mathbf{d} = [d_s]_{s=1}^{\bar{s}}$ are column vectors (with $\bar{r} + \bar{s} = |\mathsf{A}(\Sigma(\mathcal{U}))| + |\mathsf{B}(\Sigma(\mathcal{U}))|$, the total number of fixations); and M is a $(|\mathsf{A}(\Sigma(\mathcal{U}))| + |\mathsf{B}(\Sigma(\mathcal{U}))|) \times (|\mathsf{A}(\Sigma(\mathcal{U}))| + |\mathsf{B}(\Sigma(\mathcal{U}))|)$ matrix representing the relationships between the a's and b's and the fixed variables:

$$M := \begin{bmatrix} x_{i_1} & \cdots & y_{j_1} & \cdots \\ 1 & \cdots & 0 & \cdots \\ \vdots & \ddots & \vdots & \ddots \\ 0 & \cdots & 1 & \cdots \\ \vdots & \ddots & \vdots & \ddots \\ \hline -1 & \cdots & 0 & \cdots \\ \vdots & \ddots & \vdots & \ddots \\ 0 & \cdots & 1 & \cdots \\ \vdots & \ddots & \vdots & \ddots \end{bmatrix} \quad \mathsf{B}(\Sigma(\mathfrak{U}))$$

The rows of M are indexed by the signed cliques and the columns are indexed by the fixations. The column of a fixation involving a node v_i , whose endpoints in $C_{\mathfrak{U}}$ are A_k and B_l , has exactly two nonzero entries, one in row A_k and one in row B_l , whose values are, respectively, 1, -1 for an x-fixation and 1, 1 for a y-fixation. Thus, each column has exactly two nonzero elements, each of which is ± 1 . Consequently, M is the incidence matrix of a signed graph, in fact, $M = H(\Psi_z)$. Mmust be nonsingular since the fixed x's and y's uniquely determine the a's and b's (because they determine z). It follows (see Section 3) that the fixation equations for z are a set corresponding to a spanning 1-forest in $\pm C_{\mathfrak{U}}$ in which every circle is negative. This 1-forest is Ψ_z . There is choice in the selection of Ψ_z but it is not completely arbitrary. Let J_z be the set of nodes v_i such that z_i is integral; consider J_z as a subset of $E(C_{\mathfrak{U}})$. As fixations must be integral, $E(\Psi_z)$ must be a subset of $\pm J_z$. As fixations are arbitrary integers, Ψ_z may be any spanning 1-forest of $\pm C_{\mathfrak{U}}$ that is contained in $\pm J_z$ and whose circles are negative. Thus we have found the graphical form of the equations of a lattice vertex.

Example 4.5. For an example, suppose there are three positive and four negative cliques, so $A(\Sigma(\mathcal{U})) = \{A_1, A_2, A_3\}$ and $B(\Sigma(\mathcal{U})) = \{B_1, B_2, B_3, B_4\}$, and eight nodes, $N = \{v_1, \ldots, v_8\}$, with the following clique graph $C_{\mathcal{U}}$:



An example of a suitable 1-forest $\Psi_{\mathbf{z}} \subseteq \pm C_{\mathcal{U}}$ is



It corresponds to fixations $x_1 = c_1$, $y_2 = d_1$, $x_3 = c_2$, $x_4 = c_3$, $y_5 = d_2$, $x_7 = c_4$, $y_7 = d_3$. The incidence matrix is

$$M := \mathsf{H}(\Psi_{\mathbf{z}}) = \begin{bmatrix} x_1 & x_3 & x_4 & x_7 & y_2 & y_5 & y_7 \\ 1 & 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 1 & 1 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & 1 \\ \hline -1 & -1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & -1 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & -1 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} A_1 \\ A_2 \\ A_3 \\ B_1 \\ B_2 \\ B_3 \\ B_4 \end{bmatrix}$$

Every column has two nonzeros. The equations of the fixations in matrix form are

$$M^{\mathrm{T}} \begin{bmatrix} a_{1} \\ a_{2} \\ a_{3} \\ b_{1} \\ b_{2} \\ b_{3} \\ b_{4} \end{bmatrix} = 2 \begin{bmatrix} x_{1} \\ x_{3} \\ x_{4} \\ x_{7} \\ y_{2} \\ y_{5} \\ y_{7} \end{bmatrix} = 2 \begin{bmatrix} c_{1} \\ c_{2} \\ c_{3} \\ c_{4} \\ d_{1} \\ d_{2} \\ d_{3} \end{bmatrix}$$

where the c_i 's and d_j 's are any integers we wish in the lemma (but in the application to Theorem 1.1 they will be 0's and 1's). The solution is

$$a_{1} = x_{1} - x_{3} + x_{4} + y_{2} = c_{1} - c_{2} + c_{3} + d_{1},$$

$$a_{2} = -x_{1} + x_{3} + x_{4} + y_{2} = -c_{1} + c_{2} + c_{3} + d_{1},$$

$$a_{3} = x_{7} + y_{7} = c_{4} + d_{3},$$

$$b_{1} = -x_{1} - x_{3} + x_{4} + y_{2} = -c_{1} - c_{2} + c_{3} + d_{1},$$

$$b_{2} = -x_{1} + x_{3} - x_{4} + y_{2} = -c_{1} + c_{2} - c_{3} + d_{1},$$

$$b_{3} = x_{1} - x_{3} - x_{4} - y_{2} + 2y_{5} = c_{1} - c_{2} - c_{3} - d_{1} + 2d_{2},$$

$$b_{4} = -x_{7} + y_{7} = -c_{4} + d_{3},$$

and the unfixed variables are

$$\begin{aligned} x_2 &= \frac{a_1 - b_2}{2} = c_1 - c_2 + c_3, \\ x_5 &= \frac{a_2 - b_3}{2} = -c_1 + c_2 + c_3 + d_1 - d_2, \\ x_6 &= \frac{a_3 - b_3}{2} = \frac{-c_1 + c_2 + c_3 + c_4 + d_1 - 2d_2 + d_3}{2}, \\ y_1 &= \frac{a_1 + b_1}{2} = -c_2 + c_3 + d_1, \\ y_3 &= \frac{a_2 + b_1}{2} = -c_1 + c_3 + d_1, \\ y_4 &= \frac{a_2 + b_2}{2} = -c_1 + c_2 + d_1, \\ y_6 &= \frac{a_3 + b_3}{2} = \frac{c_1 - c_2 - c_3 + c_4 - d_1 + 2d_2 + d_3}{2}. \end{aligned}$$

Observe that x_6 and y_6 are the only possibly fractional coordinates and their sum, $x_6+y_6 = c_4 + d_3 = x_7 + y_7$, is integral; therefore, either z_6 is integral or $z_6 = (\frac{1}{2}, \frac{1}{2})$.

We are now prepared to prove Lemma 4.4. We need a result from (e.g.) [5], which can be stated:

Lemma 4.6. The solution of a linear system with integral constant terms, whose coefficient matrix is the transpose of a nonsingular signed-graph incidence matrix, is weakly half-integral.

Proof. The way in which this is contained in [5] is explained in [1, p. 197].

Since M is the incidence matrix of a signed graph, and since the constant terms in Equation (4.3), being twice the fixed values, are even integers, the a's and b's are integers by

Lemma 4.6. The remaining x's and y's are halves of sums or differences of a's and b's, so they are weak half-integers. The exact formula is obtained by substituting Equation (4.3) into Equation (4.2):

(4.4)
$$\begin{bmatrix} \mathbf{x} \\ \mathbf{y} \end{bmatrix} = \mathsf{H}(\pm C_{\mathfrak{U}})^{\mathrm{T}} (M^{-1})^{\mathrm{T}} \begin{bmatrix} \mathbf{c} \\ \mathbf{d} \end{bmatrix}.$$

Theorem 1.1 is an immediate corollary of Lemma 4.4.

5.1. Coefficient periods.

We proved that γ_6 is the first coefficient that depends on n, having period 2. We guess that every coefficient after γ_6 also has period 2.

5.2. Subspace structure.

We have not been able to find a complete formula for all q. That would need a general structural analysis of all subspaces, which is too complicated for now. We propose the following problem: Give a complete description of all subspaces, for all q, in terms of signed graphs. That is, we ask for the slope matroid (see Section I.7.2). The signed-graphic frame matroid $G(\Sigma)$ ([8, Theorem 5.1], corrected and generalized in [9, Theorem 2.1]), while simpler than the slope matroid, perhaps could help find a description of the latter.

5.3. Similar two-move riders.

The slope matroid for the bishop is simple compared to those for other riders. We wonder if riders with two slopes that are related by negation (that is, the basic moves are symmetrical under reflection in an axis), or negation and inversion (that is, the basic moves are perpendicular), may be amenable to an analysis that uses the bishops analysis as a guide.

5.4. Other two-move riders.

We expect that finding formulas for any rider with only two basic moves is intrinsically easier than for riders with more than two and can be done for all such riders in a comprehensive though complicated manner.

DICTIONARY OF NOTATION

 $b(\Sigma) - \#$ comp with no neg circle (p. 5) $c(\Gamma), c(\Sigma) - \#$ components of graph (p. 5) $c(\Sigma^{\pm}) - \#$ pos or neg cliques (p. 5) d/c – slope of line or move (p. 4) (c, d) – coords of move vector (p. 4) c_i, d_i – fixation equation constants (p. 7) e - edge of (signed) graph (p. 5) e_{ii}^{ε} – edge of signed graph with sign ε (p. 7) $q(\Sigma)$ – function on signed graph (p. 6) k, l – indices in the clique graph (p. 8) m = (c, d) – basic move (p. 4) n – size of square board $o_{\mathbb{B}}(q;n) - \#$ nonattacking lab configs (p. 4) p – period of quasipolynomial (p. 2) q - # pieces on a board (p. 2) q - # nodes in a (signed) graph (p. 5) r, s – indices of fixations (p. 9) $u_{\mathbb{B}}(q;n) - \#$ nonattacking unlab configs (p. 2) v – node in a signed graph (p. 5) $z = (x, y), z_i = (x_i, y_i)$ - piece position (p. 4) **a**, **b** – clique vectors (p. 9) \mathbf{c}, \mathbf{d} – fixation vectors (p. 9) $\mathbf{x}, \mathbf{y} - x, y$ coord vectors of config (p. 9) $\mathbf{z} = (z_1, \ldots, z_q)$ – configuration in \mathbb{R}^{2q} (p. 7) γ_i – coefficient of $u_{\mathbb{B}}$ (p. 4) ε – sign of edge (p. 7) ξ – cyclomatic number (p. 5) σ – sign function of signed graph (p. 5)

rk - rank of incidence matrix (p. 5)

 A_k, B_l – positive, negative cliques (p. 5) $C(\Sigma)$ – clique graph (p. 5) $C_{\mathfrak{U}} = C(\Sigma(\mathfrak{U})) - \text{clique graph (p. 8)}$ E – edge set of graph (p. 5) G – matroid on E (p. 5) $J_{\mathbf{z}}$ – set of verts s.t. z_i is integral (p. 10) K_q – complete graph (p. 8) M – incidence matrix $H(\Psi_z)$ (p. 10) N – node set of graph (p. 5) $\mathscr{A}_{\mathbb{B}}$ – move arr of bishop \mathbb{B} (p. 4) $\mathcal{B}, \mathcal{B}^{\circ}$ – closed, open board polygon (p. 4) \mathcal{H}_{ii}^{\pm} – bishops hyperplanes (p. 2) $(\mathfrak{P}, \mathscr{A})$ – inside-out polytope (p. 4) \mathscr{S} – subarrangement (p. 7) \mathcal{U} – subspace in intersection latt (p. 7) \mathbb{R} – real numbers \mathbb{Z} – integers \mathbb{B} – bishop (p. 4) $A(\Sigma), B(\Sigma)$ – sets of pos, neg cliques (p. 5) Γ – graph (p. 5) H – incidence matrix ('Eta') (p. 5) Σ – signed graph (p. 5) $\Sigma(\mathcal{U})$ – sgd graph of bishops subsp (p. 7) $\Psi_{\mathbf{z}}$ – subgraph for vertex (p. 9)

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