## Partitions

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Partition


Self-conjugate partition

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Partitions correspond to abacus diagrams.

$$
\left.\begin{array}{lllllllllllll}
-9 & -8 & -7 & -5 & -4 & -3 & -1 & 0 & 1 & 2 & (3) & 4 & 5 \\
\hline
\end{array}\right)
$$



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(Equivalence class...)
Partitions correspond to abacus diagrams.

$$
\begin{array}{lllllllllllllll}
(-9) & (-8) & (-6) & (-5) & -4 & (-3 & -2 & -1 & 0 & 1 & 2 & (3) & 4 & (5) & (6) \\
7 & 8 & 9
\end{array}
$$



Partition


Self-conjugate partition

Self-conjugate partitions correspond to anti-symmetric abaci.

$$
\begin{array}{lllllllllllllllll}
(-8) & (-7) & -6) & -5 & (-4) & -3 & -2 & (-1) & (0) & 1 & 2 & (3) & 4 & 5 & (6) & 7 & 8 \\
\hline
\end{array}
$$

## Core partitions

The hook length of a box $=\#$ boxes below $+\#$ boxes to right + box $\lambda$ is a $t$-core if no boxes have hook length $t$.
$t$-core partition

| 10 | 6 | 5 | 211 |
| :---: | :---: | :---: | :---: |
| 7 | 3 | 2 |  |
| 6 | 2 | 1 |  |
| 3 |  |  |  |
| 2 |  |  |  |
| 1 |  |  |  |

$t$-flush abacus

Self-conj. $t$-core partition

| 13 | 9 | 7 |  | 5 | 3 | 2 | 1 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 9 | 5 |  |  | 1 |  |  |  |
| 7 | 3 |  |  |  |  |  |  |
| 5 | 1 |  |  |  |  |  |  |
| 3 |  |  |  |  |  |  |  |
| 2 |  |  |  |  |  |  |  |
| 1 |  |  |  |  |  |  |  |

(Discuss defining beads, reading off hooks....)

## Core partitions

The hook length of a box $=\#$ boxes below $+\#$ boxes to right + box $\lambda$ is a $t$-core if no boxes have hook length $t \longleftrightarrow t$-flush abacus
$t$-core partition

| 10 5 5 2 1 |  |  |  |
| :---: | :---: | :---: | :---: |
| 7 | - | 2 |  |
| 6 | 2 | 1 |  |
| - |  |  |  |
| 2 |  |  |  |
| 1 |  |  |  |

$t$-flush abacus
(Discuss defining beads, reading off hooks....)

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The hook length of a box $=\#$ boxes below $+\#$ boxes to right + box $\lambda$ is a $t$-core if no boxes have hook length $t \longleftrightarrow t$-flush abacus
$t$-core partition

| 10 | (6) | $2{ }^{2} 11$ |
| :---: | :---: | :---: |
| 7 | 3 |  |
| 6 | 2 |  |
| 3 |  |  |
| 2 |  |  |
| 1 |  |  |

$t$-flush abacus
$\begin{array}{lllllllllllllllll}(-5)(-4) & (-3) & -2 & -1 & 0 & (1) & (2) & (3) & 4 & 5 & (6) & (7) & 8 & 9 & (10) & 11 & 12 \\ 13\end{array}$

Self-conj. $t$-core partition

(Discuss defining beads, reading off hooks....)

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The hook length of a box $=\#$ boxes below $+\#$ boxes to right + box $\lambda$ is a $t$-core if no boxes have hook length $t \longleftrightarrow t$-flush abacus
$t$-core partition

$t$-flush abacus (in runners)

```
(-5) (-4) (-3)(-2) (-1)}0
```

| (-8) | -7 | -6 | -5 |
| :--- | :--- | :--- | :--- |
| -4 | -3 | -2 | -1 |
| 0 | 1 | $(2)$ | 3 |
| 4 | 5 | $(6)$ | 7 |
| 8 | 9 | $(10)$ | 11 |

Normalized


Balanced

Self-conj. $t$-core partition

(Discuss defining beads, reading off hooks....)

## Core partitions

The hook length of a box $=\#$ boxes below $+\#$ boxes to right + box $\lambda$ is a $t$-core if no boxes have hook length $t \longleftrightarrow t$-flush abacus
$t$-core partition

| 10 | (6) | 5 | 2 F |
| :---: | :---: | :---: | :---: |
| 7 | 3 | 2 |  |
| 6 | 2 | 1 |  |
| 3 |  |  |  |
| 2 |  |  |  |
| 1 |  |  |  |

$t$-flush abacus (in runners)

```
(-5) (-4) (-3) (-2)(-1)0 (1) (2) (3) 4 5 (6) (7) 8 9 (10) 11 12 13
```



Normalized


Balanced

Self-conj. $t$-core partition

$t$-flush antisymmetric abacus


Antisymmetry about $t / t+1$.
(Discuss defining beads, reading off hooks....)

## Simultaneity

Of interest: Partitions that are both $s$-core and $t$-core. $(s, t)=1$

- Abaci that are both $s$-flush and $t$-flush.
( $s, t$ )-core partitions


Self-conj. ( $s, t$ )-core partitions

| 9 | 6 | 4 | 2 | 1 |
| :---: | :---: | :---: | :---: | :---: |
| 6 | 3 | 1 |  |  |
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| 2 |  |  |  |  |
| 1 |  |  |  |  |

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(Anderson, 2002):
\# ( $s, t$ )-core partitions

$$
\frac{1}{s+t}\binom{s+t}{s}
$$

Self-conj. ( $s, t$ )-core partitions

| 9 | 6 | 4 | 2 | 1 |
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| 6 | 3 | 1 |  |  |
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| 2 |  |  |  |  |
| 1 |  |  |  |  |

(Ford, Mai, Sze, 2009):
\# self-conj. ( $s, t$ )-core partitions

$$
\binom{s^{\prime}+t^{\prime}}{s^{\prime}}
$$

where $s^{\prime}=\left\lfloor\frac{s}{2}\right\rfloor$ and $t^{\prime}=\left\lfloor\frac{t}{2}\right\rfloor$

## Core partitions in the literature

- Representation Theory: (origin)
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Numerical properties of $c_{t}(n)$ ?
- 1996: Granville \& Ono proved positivity: $c_{t}(n)>0(t \geq 4)$.
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- Group Theory: By Lascoux 2001, $t$-cores $\longleftrightarrow$ coset reps in $\widetilde{S}_{t} / S_{t}$
Group actions on combinatorial objects!!!!



## Reflection Groups

The combinatorics of groups:

- Made up of a set of elements $W=\left\{w_{1}, w_{2}, \ldots\right\}$.
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For example, $w=s_{3} s_{2} s_{1} s_{1} s_{2} s_{4}=s_{3} s_{2}$ id $s_{2} s_{4}=s_{3}$ ids $s_{4}=s_{3} s_{4}$

## Reflection Groups

- The action of multiplying (on the left) by a generator $s$ corresponds to a reflection across a hyperplane $H_{s} . \quad\left(s_{i}^{2}=i d\right)$



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- The action of multiplying (on the left) by a generator $s$ corresponds to a reflection across a hyperplane $H_{s} . \quad\left(s_{i}^{2}=\mathrm{id}\right)$

- When the angle between $H_{s}$ and $H_{t}$ is $\frac{\pi}{5}$, relation is $(s t)^{5}=\mathrm{id}$.
- The group depends on the placement of the hyperplanes. $|S|=10$.


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- The action of multiplying (on the left) by a generator $s$ corresponds to a reflection across a hyperplane $H_{s} . \quad\left(s_{i}^{2}=\mathrm{id}\right)$

- When the angle between $H_{s}$ and $H_{t}$ is $\frac{\pi}{6}$, relation is $(s t)^{6}=\mathrm{id}$.
- The group depends on the placement of the hyperplanes. $|S|=12$.


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- When the angle between $H_{s}$ and $H_{t}$ is $\frac{\pi}{n}$, relation is $(s t)^{n}=\mathrm{id}$.
- The group depends on the placement of the hyperplanes. $|S|=2 n$.


## Infinite Reflection Groups

An infinite reflection group: the affine permutations $\widetilde{S}_{n}$.


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- Add a new generator $s_{0}$ and a new affine hyperplane $H_{0}$.



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Elements generated by $\left\{s_{0}, s_{1}, s_{2}\right\}$ correspond to alcoves here.

## Combinatorics of affine permutations

Many ways to reference elements in $\widetilde{S}_{n}$.


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- Geometry. Point to the alcove.



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- Geometry. Point to the alcove.
- Alcove coordinates. Keep track of how many hyperplanes of each type you have crossed to get to your alcove.


Coordinates:

| 3 | 1 |
| :--- | :--- |
| 1 |  |

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Many ways to reference elements in $\widetilde{S}_{n}$.

- Geometry. Point to the alcove.
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- Word. Write the element as a (short) product of generators.


Coordinates:

| 3 | 1 |
| :--- | :--- |
| 1 |  |

Word: $s_{0} s_{1} s_{2} s_{1} s_{0}$

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- Permutation. Similar to writing finite permutations as 312 .


Coordinates:

| 3 | 1 |
| :--- | :--- |
| 1 |  |

Word: $s_{0} s_{1} s_{2} s_{1} s_{0}$
Permutation:

$$
(-3,2,7)
$$

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- Abacus diagram. Columns of numbers.


Abacus diagram:

$10 \quad 11 \quad 12$

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Core partition:

| 0 | 1 | 2 | 0 |
| :---: | :---: | :---: | :---: |
| 2 | 0 |  |  |
| 1 |  |  |  |
| 0 |  |  |  |

- Core partition. Hook length condition.


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- Bounded partition. Part size bounded.


Core partition:

| 0 | 1 | 2 | 0 |
| :--- | :--- | :--- | :--- |
| 2 | 0 |  |  |
| 1 |  |  |  |
| 0 |  |  |  |
|  |  |  |  |
|  |  |  |  |

Bounded partition:

| 0 | 1 |
| :---: | :---: |
| 2 |  |
| 1 |  |
| 0 |  |

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| 0 | 1 | 2 | 0 |
| :---: | :---: | :---: | :---: |
| 2 | 0 |  |  |
| 1 |  |  |  |
| 0 |  |  |  |

Bounded partition:

| 0 | 1 |
| :--- | :--- |
| 2 |  |
| 1 |  |
| $y n$ |  |
| $y n n$ |  |
| $y$ |  |

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They all play nicely with each other.


Core partition:

| 0 | 1 | 2 | 0 |
| :--- | :--- | :--- | :--- |
| 2 | 0 |  |  |
| 1 |  |  |  |
| 0 |  |  |  |
|  |  |  |  |
|  |  |  |  |

Bounded partition:

| 0 | 1 |
| :--- | :--- |
| 2 |  |
| 1 |  |
| $y n$ |  |
| $y n n$ |  |
| $y$ |  |

## An abacus model for affine permutations

(James and Kerber, 1981) Given an affine permutation [ $w_{1}, \ldots, w_{n}$ ],

- Place integers in $n$ runners.
- Circled: beads. Empty: gaps
- Create an abacus where each runner has a lowest bead at $w_{i}$.

Example: $[-4,-3,7,10]$


- Generators act nicely.
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## Action of generators on the core partition

- Label the boxes of $\lambda$ with residues.
- $s_{i}$ acts by adding or removing boxes with residue $i$.

Example. $\lambda=(5,3,3,1,1)$ is a 4-core.

- has removable 0 boxes
- has addable 1, 2, 3 boxes.

| 0 | 1 | 2 | 3 | 0 | 1 |
| :--- | :--- | :--- | :--- | :--- | :--- |
| 3 | 0 | 1 | 2 | 3 | 0 |
| 2 | 3 | 0 | 1 | 2 | 3 |
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Idea: We can use this to figure out a word for $w$.

$$
\begin{aligned}
& \begin{array}{|l|l|l|lll}
\hline 0 & 1 & 2 & 3 & 0 & 1 \\
\hline 3 & 0 & 1 & 2 & 3 & 0 \\
\hline 2 & 3 & 0 & 1 & 2 & 3 \\
\hline 1 & 2 & 3 & 0 & 1 & 2 \\
\hline 0 & 1 & 2 & 3 & 0 & 1 \\
3 & 0 & 1 & 2 & 3 & 0
\end{array} \rightarrow \begin{array}{|l|l|l|lll|}
\hline 0 & 1 & 2 & 3 & 0 & 1 \\
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1 & 2 & 3 & 0 & 1 & 2 \\
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\end{array} \\
& s_{1} \downarrow \\
& \begin{array}{|l|l|l|l|l|l|}
\hline 0 & 1 & 2 & 3 & 0 & 1 \\
\hline 3 & 0 & 1 & 2 & 3 & 0 \\
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& & & & & \\
\hline
\end{array}
\end{aligned}
$$

## Finding a word for an affine permutation.

Example: The word in $S_{4}$ corresponding to $\lambda=(6,4,4,2,2)$ :
$S_{1} S_{0} S_{2} S_{1} S_{3} S_{2} S_{0} S_{3} S_{1} S_{0}$

| 0 | 1 | 2 | 3 | 0 | 1 |
| :--- | :--- | :--- | :--- | :--- | :--- |
| 3 | 0 | 1 | 2 | 3 | 0 |
| 2 | 3 | 0 | 1 | 2 | 3 |
| 1 | 2 | 3 | 0 | 1 | 2 |
| 0 | 1 | 2 | 3 | 0 | 1 |
| 3 | 0 | 1 | 2 | 3 | 0 |$\quad \xrightarrow{S_{1}} \quad$| 0 | 1 | 2 | 3 | 0 | 1 |  |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| 3 | 0 | 1 | 2 | 3 | 0 |  |
| 2 | 3 | 0 | 1 | 2 | 3 | $S_{0}$ |
| 1 | 2 | 3 | 0 | 1 | 2 |  |
| 0 | 1 | 2 | 3 | 0 | 1 |  |
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## The bijection between cores and alcoves



## Simultaneous core partitions

How many partitions are both 2 -cores and 3-cores?


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## Course Evaluation

Please comment on:

- Prof. Chris's effectiveness as a teacher.
- Prof. Chris's contribution to your learning.
- The course material: What you enjoyed and/or found challenging.
- Is there anything you would change about the course?
- How did the reality of the course compare to your expectations?
- Is there anything else Prof. Chris should know?

Place completed evaluations in the provided folder.

