#### Generating functions

"A generating function is a clothesline on which we hang up a sequence of numbers for display."

— Generatingfunctionology, H. S. Wilf

Definition: For any sequence  $\{a_n\}_{n\geq 0}=a_0,a_1,a_2,a_3,\ldots$ , its generating function is the formal power series

$$A(x) = a_0 + a_1x + a_2x^2 + a_3x^3 + \cdots = \sum_{k \ge 0} a_kx^k$$
.

Example. Let  $f_n$  be the Fibonacci numbers. Then

$$F(x) = \sum_{k>0} f_k x^k = 0 + 1x + 1x^2 + 2x^3 + 3x^4 + 5x^5 + 8x^6 + \cdots$$

We will see that we can simplify this expression greatly. In fact,

$$F(x) = x/(1-x-x^2).$$

I will call this the compact form of the generating function.

## Why Generating Functions?

#### We will use generating functions to:

- ▶ Find an exact formula for the terms of a sequence.
- Prove identities involving sequences.
- Understand partitions of integers.
- Use algebra to solve combinatorial problems.

#### Others use generating functions to:

- ▶ Use complex analysis to solve combinatorial problems.
- Understand the asymptotics of a sequence.
- Find averages and statistical properties.
- ► Understand **something** about a sequence.

#### Generating function example: Basketball

Example. In how many ways can a team score a total of six points in basketball? (Recall that a shot is worth either 1, 2, or 3 points.)

Solution. This is a partition of 6 into parts of size at most 3, so 7:

$$3+3$$
  $3+2+1$   $3+1+1+1$   $2+2+2$   $2+2+1+1$   $2+1+1+1+1$   $1+1+1+1+1$  What about 98 points?

Generating functions will help us keep track of the possibilities.

We'll first reanalyze the question of scoring six points and then generalize to larger numbers.

To start, break down the possible ways of getting six points total into one-point, two-point, and three-point shots.

### Generating function example: Basketball

How many points could be scored using one-point shots? 0 pts or 1 pt or 2 pts or 3 pts or 4 pts or 5 pts or 6 pts  $x^0 + x^1 + x^2 + x^3 + x^4 + x^5 + x^6$  How many points could be scored using two-point shots?

How many points could be scored using three-point shots?

Multiply these algebraic expressions together:

$$1 + x + 2x^2 + 3x^3 + 4x^4 + 5x^5 + 7x^6 + 7x^7 + 8x^8 + 8x^9 + 8x^{10} + 7x^{11} + 7x^{12} + 5x^{13} + 4x^{14} + 3x^{15} + 2x^{16} + x^{17} + x^{18}$$
 and find the coefficient of the  $x^6$  term.

Why does this work? A score a from 1-pt, b from 2-pt, c from 3-pt, gives a term in the product of  $x^a x^b x^c = x^{a+b+c}$ . Collecting like terms makes the coefficient of  $x^k$  the number of ways to score k points.  $(x^{15}?)$ 

#### Generating function example: Basketball

In order to take into account all the ways to score 98 points, we include more terms in each factor:

Conclusion: The generating function for the number of ways to score any number of points in basketball is

$$b(x) = \frac{1}{(1-x)(1-x^2)(1-x^3)}.$$

In order to use b(x), we would need to extract coefficients of the Taylor expansion of b(x) about x = 0.

Notation:  $[x^k]f(x)$  is the coefficient of  $x^k$  in the expansion of the generating function f(x). Example.  $[x^{98}]b(x) = 850$ .

#### Key series

$$\frac{1}{1-x} = \sum_{k\geq 0} x^k \qquad \frac{1}{1-cx} = \sum_{k\geq 0} c^k x^k \qquad \frac{1}{1+x} = \sum_{k\geq 0} (-1)^k x^k$$
$$(1+x)^n = \sum_{k\geq 0} \binom{n}{k} x^k \qquad \frac{1}{(1-x)^n} = \sum_{k\geq 0} \binom{n}{k} x^k$$
$$\underbrace{(1+x)}_{1} \underbrace{(1+x)}_{2} \underbrace{(1+x)}_{n} \underbrace{(1+x+x^2+\cdots)}_{1} \underbrace{(1+x+x^2+\cdots)}_{n}$$

$$(1+x)^{\alpha} = \sum_{k\geq 0} {\alpha \choose k} x^k$$

$$e^x = \sum_{k\geq 0} \frac{1}{k!} x^k$$

# Manipulations on $A(x) = \sum_{k>0} a_k x^k$

Question: How can we simplify  $[x^k](x^bA(x))$ ?

Example. 
$$[x^{10}] \left( \frac{x^5}{(1-2x)} + \frac{1}{1-x} \right)$$

Question: What happens when the indices don't match?

$$\sum_{k\geq 1} a_{k-1} x^k = \sum_{k\geq 0} a_{k+1} x^k =$$

Example. What is the compact form of  $\sum_{k>0} (-3)^{k+2} x^k$ ?

- 1
- 2

#### Example: Fruit baskets

Example. In how many ways we can create a fruit basket with *n* pieces of fruit, where we have an infinite supply of apples and bananas, with the added constraints:

- ► The number of apples is even.
- ▶ The number of bananas is a multiple of five.
- The number of oranges is at most four.
- ► The number of pears is zero or one.

**Strategy.** Write down a power series for each piece of fruit, multiply them together, and extract the coefficient of  $x^n$ .

### Example: Rolling dice

Example. When two standard six-sided dice are rolled, what is the distribution of the sums that appear?

Solution. The generating function for one die is D(x) =Therefore, the distribution of sums for rolling two dice is What does D(1) count?

Example. Is it possible to relabel two six-sided dice differently to give the *exact same distribution* of sums?

Solution. Find two generating functions F(x) and G(x) such that  $F(x)G(x) = D^2(x)$  and F(1) = G(1) = 6. Rearrange the factors:

$$D(x)^{2} = x^{2}(1+x)^{2}(1-x+x^{2})^{2}(1+x+x^{2})^{2}.$$

$$= [x(1+x)(1+x+x^{2})] \cdot [x(1-x+x^{2})^{2}(1+x)(1+x+x^{2})]$$

$$= [x+2x^{2}+2x^{3}+x^{4}] \cdot [x+x^{3}+x^{4}+x^{5}+x^{6}+x^{8}]$$

Die  $F: \{1, 2, 2, 3, 3, 4\}$  and die  $G: \{1, 3, 4, 5, 6, 8\}$ 

#### Memories of calculus...

With formal power series, we interchange derivatives, integrals, sums.

$$\sum_{k\geq 0} kx^{k-1} = \sum_{k\geq 0} \frac{d}{dx} x^k = \frac{d}{dx} \sum_{k\geq 0} x^k = \frac{d}{dx} \frac{1}{1-x} = \frac{1}{(1-x)^2}.$$

$$\sum_{k\geq 0} \frac{x^{k+1}}{k+1} = \sum_{k\geq 0} \int_0^x x^k dx = \int_0^x \sum_{k\geq 0} x^k dx = \int_0^x \frac{1}{1-x} dx = -\ln|1-x|$$

How these manipulations interact with  $A(x) = \sum_{k \geq 0} a_k x^k$ :

$$\sum_{k>0} k a_k x^k = \sum_{k>0} p(k) a_k x^k = p\left(x \frac{d}{dx}\right) (A(x))$$

Example. Find 
$$\sum_{n>0} \frac{n^2 + 4n + 5}{n!}$$