The Origins of Graph Theory

City of Königsberg in 1736

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We can model this situation with a graph:

Question. Can we draw this graph without lifting our pencil?

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Types of "walks" in pseudographs:

Definition: The **length** of a "walk" is the number of *edges* involved. **Remark.** In a simple graph, the smallest cycle possible is of length 3. In a pseudograph, there may exist cycles of length 1 and 2. **Definition:** The **degree** of a vertex v is the number of edges incident with v; loops count twice!

Eulerian Circuits

Definition: An **Eulerian circuit** C in a graph G is a circuit containing every edge of G.

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So the Königsberg bridge problem in the language of graph theory is: Is there an Eulerian circuit in the corresponding pseudograph?

There is a simple way to determine if a graph has an Eulerian circuit.

Theorems 3.1.1 and 3.1.2. Let G be a pseudograph that is connected^{*} except possibly for isolated vertices. Then, G has an Eulerian circuit \iff the degree of every vertex is even.

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(\Leftarrow) Hierholzer, 1873. This is harder; we need the following lemma.

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The trail must eventually return to A, giving us a circuit.

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C' is a longer circuit in G than C, contradicting C's maximality. \Box

Other related theorems

Theorem 3.1.6. Let G be a connected^{*} pseudograph. Then, G has an Eulerian trail \Leftrightarrow G has exactly two vertices of odd degree.

Proof. Let x and y be the two vertices of odd degree. Add edge xy to G; G + xy is a pseudograph with each vertex of even degree. By Theorem 3.1.2, there exists an Eulerian circuit in G + xy. Remove xy from the circuit and you have an Eulerian trail in G.

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Theorem 3.1.5. A pseudograph G has a decomposition into cycles if and only if every vertex has even degree.

Application: de Bruijn sequences

Consider the following example of a de Bruijn sequence:

0000110101111001

Each of the sixteen binary sequences of length 4 are present (where we allow cycling):

0000	0100	1000	1100
0001	0101	1001	1101
0010	0110	1010	1110
0011	0111	1011	1111

This is the most compact way to represent these sixteen sequences.

Sequence definitions

Definition: An alphabet is a set $\mathcal{A} = \{a_1, \dots, a_k\}$. Definition: A sequence or word from \mathcal{A} is a succession $S = s_1 s_2 s_3 \cdots s_l$, where each $s_i \in \mathcal{A}$; *l* is the length of *S*.

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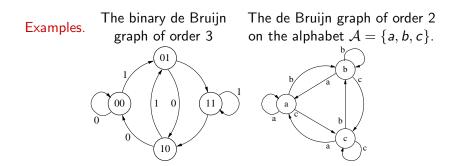
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Theorem. A de Bruijn sequence of any order n on any alphabet A always exists.

Proof. Use the theory of Eulerian circuits on certain graphs:

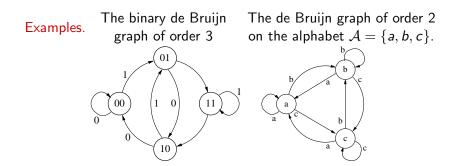
de Bruijn graphs

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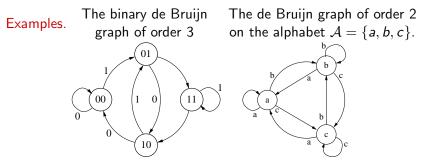
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$$b_1b_2\cdots b_{n-1} \xrightarrow{a_i} b_2\cdots b_{n-1}a_i$$



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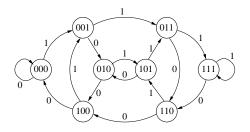
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By construction, the sequence of the n-1 labels of edges visited before arriving at a vertex is exactly the name of the vertex. The word formed by this name followed by the label of an outgoing edge is a word of A of length n and is different for every edge of C. This implies that every sequence appears as a consecutive subseq. of S.

Example: The binary de Bruijn graph of order 4



- **1** Find an Eulerian circuit in this graph.
- 2 Write down the corresponding sequence.
- **3** Verify that it is a de Bruijn sequence. (use chart, p.66)
- 4 Convince yourself that the name of a vertex is the same as the sequence formed by the three previous edges.